Playstation 2 Multiplayer Adapter

OWNER'S MANUAL — Please read before using this equipment.

Your RadioShack Playstation 2 Multiplayer Adapter lets you connect additional game controllers to your Sony Playstation® 2 game console. You can connect up to five game controllers to your adapter, and you can connect up to two adapters to your Playstation 2, letting you use up to ten game controllers with the same Playstation 2!

Your adapter's features include:

Memory Card Slots — up to 4 players can each insert a memory card into their own slot, letting them save the game they are playing.

LED Indicator — makes it easy to see if a game port is active.

THE FCC WANTS YOU TO KNOW

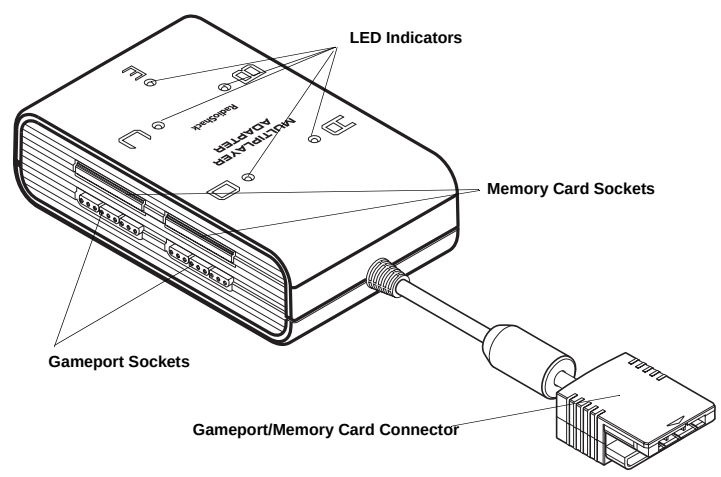
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the *FCC Rules*. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult your local RadioShack store or an experienced radio/TV technician for help.

If you cannot eliminate the interference, the FCC requires that you stop using your controller.

Changes or modifications not expressly approved by RadioShack may cause interference and void the user's authority to operate the equipment.



CONNECTING THE ADAPTER

You can connect one or two adapters to your Playstation 2.

Important:

- You cannot connect an additional adapter to any of your adapter's gameport connectors. If you have an additional adapter, you must connect it to your Playstation 2's gameport 2 and memory port 2.
- If you connect two adapters to both of your Playstation 2's gameports and memory ports, either adapter can control the memory card in the other adapter.

Note: When you connect an adapter to your Playstation 2, gameport and memory card slot A are always active. This means that you can leave the adapter connected to your Playstation 2 and connect a single game controller to the adapter's gameport connector A, even if the game you are playing does not support more than one player.

1. Connect the adapter's gameport/memory card connector to your Playstation 2's gameport 1 and memory port 1.
2. Connect game controllers (up to four) to the adapter's gameport connectors (A–D). When you connect a game controller to each of the adapter's gameport connectors, the indicator for that game controller on top of the adapter lights.

   Note: If you connect a game controller to any of the adapter's gameport connectors and that indicator does not light, either the game controller is not working or the game you are playing does not support that number of players. If this happens, check the Owner's Manual for the game you are playing.
3. Insert memory cards (up to four) into the adapter's memory card slots (A–D).

   Important:

   - The game you are playing must allow players to save game information in order for players to use their memory cards to save game information.
   - The game you are playing must support five players in order to use the adapter's gameport connector E.
4. If the game you want to play supports four or fewer players, make sure **4/5** on the bottom of the adapter is set to **4**. Otherwise, connect an additional game controller to the adapter's gameport connector E, then set **4/5** to **5**.

   Note: The adapter's gameport controller E does not have a memory card slot.

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CARE

Keep the adapter dry; if it gets wet, wipe it dry immediately. Use and store the adapter only in normal temperature environments. Handle the adapter carefully; do not drop it. Keep the adapter away from dust and dirt, and wipe it with a damp cloth occasionally to keep it looking new.

Modifying or tampering with the adapter's internal components can cause a malfunction and might invalidate its warranty. If your adapter is not performing as it should, take it to your local RadioShack store for assistance.

Limited Ninety-Day Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for ninety (90) days from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

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